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Work Experience

Oct 2019– SenseTime, Senior Researcher, Hong Kong, China.

2023-now Conduct an ongoing research that aims to improve the generalizability of **self-supervised** models such as DINOv2 by encouraging **feature diversity** in training.

2022-now Lead a small team to develop a cross-platform (win+linux) deep learning toolbox in C++17 based on libtorch. It supports training models for segmentation (UNet, SegFormer), detection (RetinaNet), classification (ResNet), and anomaly detection (PatchCore). It powers the SensePower Turbo-PC/Cloud which enables customers to train their deep models with a few clicks. I designed the software architecture, including the **dynamic registration** system, **parallel** tasking system, extension system, training runner, etc. I set up the CI/CD and the conan package manager for continuous **unit testing**, **linting**, and **packaging**. I implemented key features in C++ including multi-GPU training, SyncBN, mixed precision training, onnx export, dataset cache, and python API, etc. I contributed 38K LOC in 507 merge requests by now. 2021-2022 Led a team to support **OCR** projects. Developed the key information extraction technology to extract customer-interested information from videos and images. It powers our product for TV stations to digitalize text information in television shows/news. I designed a text **FX** synthesis system based on puppeteer/css/js to generate training images with annotation. 2020-2021 Led a team to develop the **AIGC** for **advertisement video production**. The core is automatic video matting, which can automatically swap natural backgrounds in the video without the need for a green screen. We improved the production quality by **background noise** removal, hair matting, border refinement, fg relighting, etc. We improved the processing speed to 40ms/frame by reducing model size, region-based processing, and customized cuda op. 2019-2022 The co-creator and maintainer of the influential open-source computer-vision toolboxes mmaction2, mmpose, mmocr and mmediting. The author of denseflow. 2019-now 3 patents granted, 5 more patents submitted.

Selected Publication

- ICCV [1] Haoqi Wang^{*}, **Zhizhong Li^{*}**, Wayne Zhang. Get the Best of Both Worlds: Improving Accuracy and Transferability by Grassmann Class Representation. *ICCV* 2023. Description (1997) [2007]
- CVPR [2] Haoqi Wang^{*}, **Zhizhong Li**^{*}, Litong Feng, Wayne Zhang. ViM: Out-Of-Distribution with Virtual-logit Matching. *CVPR* 2022.
- ICCV [3] Sijie Yan^{*}, **Zhizhong Li**^{*}, Yuanjun Xiong, Huahan Yan, Dahua Lin. Convolutional Sequence Generation for Skeleton-Based Action Synthesis. *ICCV* 2019. 🗟 🖓 action generation
- CVPR [4] Xingcheng Zhang^{*}, **Zhizhong Li**^{*}, Chen Change Loy, and Dahua Lin. PolyNet: A Pursuit of Structural Diversity in Very Deep Networks. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, 2017. 🖾 🖓 architecture
- CVPR [5] **Zhizhong Li**, Deli Zhao, Zhouchen Lin, and Edward Y Chang. A New Retraction for Accelerating the Riemannian Three-Factor Low-Rank Matrix Completion Algorithm. In *Proceedings of the IEEE Conference on CVPR*, pages 4530-4538, 2015.
- NeurIPS [6] Hao Sun, **Zhizhong Li**, Xiaotong Liu, Bolei Zhou, Dahua Lin. Policy Continuation with Hindsight Inverse Dynamics. *NeurIPS* 2019. 🗟 🖓 rl

- [7] **Zhizhong Li** and Dahua Lin. Integrating Specialized Classifiers Based on Continuous Time Markov Chain. In *Proceedings of the Twenty-Sixth International Joint Conference on Artificial Intelligence (IJCAI)*, pages 2244-2251, 2017. 🖾 📿 ensemble
- [8] Zhizhong Li, Deli Zhao, Zhouchen Lin, and Edward Y Chang. Determining Step Sizes in Geometric Optimization Algorithms. In 2015 IEEE International Symposium on Information Theory (ISIT), pages 1217-1221. IEEE, 2015. Geom opt
- [9] Anyi Rao, Linning Xu, **Zhizhong Li**, Qingqiu Huang, Zhanghui Kuang, Wayne Zhang, Dahua Lin. A Coarse-to-Fine Framework for Automatic Video Unscreen. *IEEE Transactions on Multimedia (TMM)* (2022).
- [10] Zhanghui Kuang, Hongbin Sun, Zhizhong Li, Xiaoyu Yue, Tsui Hin Lin, Jianyong Chen, Huaqiang Wei, Yiqin Zhu, Tong Gao, Wenwei Zhang, Kai Chen, Wayne Zhang, Dahua Lin. MMOCR: A Comprehensive Toolbox for Text Detection, Recognition and Understanding. The 29th ACM International Conference on Multimedia (MM). 2021. Corr
- [11] Cong Ma*, Zhizhong Li*, Dahua Lin, Jiangshe Zhang. Parallel Multi-Environment Shaping Algorithm for Complex Multi-step Task. *Neurocomputing* (2020). Constraints and the statement of the state

Internship and Projects

- Jul-Aug
 DeeCamp, Leader of the Killers Team,
 Beijing, China.

 2018
 Led a team to use RL to play StarCraft II. I proposed the paralleled multi-environment shaping method, which surpasses human players in the challenging Building Marines minigame.
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- May–Aug SenseTime Intern, Supervisor: Shengen Yan,
 2018 Developed the backend of the SenseStudy using Python. It is an interactive programming system consisting of tailored experiments that lets beginners learn basic concepts in machine learning.
- Nov 2017– AI Textbook, Leader of the Writting Group.
- Apr 2018 We wrote the first AI textbook in China for high schools. I organized the progress of chapter owners (I own Chapter 8) and merged them as a whole. Proofread and edited more than 1500 places.
 - Jul-Sep ImageNet 2016 Competition, Co-leader of the CU-DeepLink Team. 2016 We won third place in the classification+localization track of ILSVRC 2016. The proposed PolyNet (published at CVPR 2017) achieved the highest single-model accuracy in the world at the time.
- Aug 2014– **HTC Intern**, Supervisor: Deli Zhao, Beijing, China.
- Jul 2015 Improved the Riemannian optimization algorithm to solve the low-rank matrix decomposition problem for recommendation systems. Results are published at CVPR 2015 and ISIT 2015.

Education

- 2015–2019 **The Chinese University of Hong Kong**, *Hong Kong*. **Ph.D.**, Information Engineering. Advisor: Prof. Dahua Lin, Co-Advisor: Prof. Xiaoou Tang
- 2011–2015 Peking University, Beijing, China.M.S. School of Mathematical Sciences. Symplectic Geometry. Advisor: Prof. Xiaobo Liu
- 2006–2010 Zhengzhou University, Zhengzhou, China.B.S. Mathematics and Applied Mathematics B.A. Double Major in English

Contribution

 Reviewer
 TPAMI, IJCV, NeurIPS, ICLR, CVPR, PRCV, TETCI

 Contributor
 MMAction2 | MMPose | MMEditing | MMOCR | LIBLINEAR.jl | setup | denseflow | decord | LaTeX-Workshop | julia | vscode

 Skills
 Interests

- 🞸 Classical Guitar 🛛 🕲 Squash

- Python, C++, PyTorch, Julia, Git